ĐỖ PHAN SƠN TÙNG

UIUX DESIGN

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🎓 EDUCATION

Information technology
Hanoi Open University
2006 - 2010

Visual design
FPT Arena
2011

UIUX design
Uxcel
2021

💼 EXPERTISE

- Graphic design
- UI Game
- UIUX Design

💡 SKILL

- Photoshop
- Illustrator
- Figma
- Canva
- Notion
- Capcut
- Google Workspace
- Wacom

🕐💼 WORK EXPERIENCE

Tràng Tiền Art   **2007 – 2008**
Graphic Designer

- Design publications for Ho Guom Audio

Pixel   **2009 – 2010**
Outsourcing Manager

- Retouching image

Saola Creative   **2010 – 2011**
3d Modelling

- Design 3D characters for animation projects

Cyasoft   **2013 – 2014**
Game UI

- Interface design for 2d game applications

KSC   **2015 – 2019**
Education app

- Interface design for educational apps for children

Elotus   **2020 – 2024**
Leader Design

- 2D Game Interface Design
- Design banners, logos, application interfaces
- Design team management

Freelancer   **present**
UI game + UIUX design

- Interface design for game portals and mobile games
- UIUX design
- Business analyst

🕐💼 WORK EXPERIENCE DETAILS

Tràng Tiền Art
2007 – 2008
Graphic Designer

Design publications for Ho Guom Audio

- Design media products to launch music CDs for Ho Guom Audio such as stages and CD covers.
- Support the interior design team to arrange demo images
- Staff position: fresher
- Tool: Photoshop, Illustrator

Pixel
2009 – 2010
Outsourcing Manager

Retouching image and team lead

- Clipping path and edit photos for international clients
- Manage team work to ensure progress and product quality
- Staff position: leader
- Tool: Photoshop

Saola Creative
2010 – 2011
3d Modelling

Design 3D characters for animation projects

- Asset modeling in animation projects for film production projects
- Assist animation team in finding materials to build scenes
- Staff position: junior
- Tool: Photoshop, Maya

Cyasoft
2013 – 2014
Game UI

Interface design for 2d game applications

- 2D game interface design from sketches, wireframes to UI details
- Screenshot designer and character artist for games
- Staff position: senior
- Tool: Photoshop, Illustrator

KSC   **2015 – 2019**

UI design

Design application for Education app

- Based on the storyboard, I will illustrate with illustrator and design animation for each scene.
- English book design for children including illustrations and layout design
- Staff position: senior
- Tool: Photoshop, Illustrator, Flash

Elotus   **2020 – 2024**

Leader Design

2D Game Interface Design + UIUX Product

- Interface design for casino game products
- Design team leader and UIUX of client products.
- Staff position: leader
- Tool: Photoshop, Figma, Illustrator

MaiATech   **Present**

UIUX design vs business analyst

UIUX Design for Mobile, Web

- Analyze business and provide SRS documents to stakeholders
- Create flow and wireframe of the product with internal functions
- UI design with figma and design system.
- Staff position: senior
- Tool: Figma, Photoshop, Notion, Chat GPT, Miro

🙏 **THANK YOU**